

1997 original texts	2007 proposed Laws 51 – 52 (for publication)
<p data-bbox="197 323 853 352">[Proposed deletions highlighted in yellow]</p> <p data-bbox="188 485 1084 564">Law 51A - If a defender has two or more penalty cards that can legally be played, declarer designates which is to be played at that turn.</p> <p data-bbox="188 644 1084 780">Law 51B1(a) - When a defender has two or more penalty cards in one suit, and declarer requires the defender's partner to lead that suit, the cards of that suit are no longer penalty cards and are picked up; the defender may make any legal play to the trick.</p> <p data-bbox="188 804 1084 884">Law 51B1(b) - If the declarer prohibits the lead of that suit, the defender picks up every penalty card in that suit and may make any legal play to the trick.</p> <p data-bbox="188 940 1084 1043">Law 51B2(a) - When a defender has penalty cards in more than one suit, declarer may require* the defender's partner to lead any suit in which the defender has a penalty card (but B1(a) preceding then applies).</p> <p data-bbox="188 1099 1084 1259">Law 51B2(b) - When a defender has penalty cards in more than one suit, declarer may prohibit* the defender's partner from leading one or more of such suits; but the defender then picks up every penalty card in every suit prohibited by declarer and makes any legal play to the trick.</p> <p data-bbox="188 1315 1016 1342">Law 50 footnote - If the player is unable to lead as</p>	<p data-bbox="1137 323 1989 352">[Proposed additions and changes highlighted in yellow]</p> <p data-bbox="1128 376 1675 403">LAW 51 - TWO OR MORE PENALTY CARDS</p> <p data-bbox="1128 427 1435 454">A. Offender to Play</p> <p data-bbox="1128 485 2024 564">If it is a defender's turn to play and that defender has two or more penalty cards that can legally be played, declarer designates which is to be played at that turn.</p> <p data-bbox="1128 588 1599 616">B. Offender's Partner to Lead</p> <p data-bbox="1128 644 2024 780">1. (a) When a defender has two or more penalty cards in one suit, and declarer requires* the defender's partner to lead that suit, the cards of that suit are no longer penalty cards and are picked up; the defender may make any legal play to the trick.</p> <p data-bbox="1128 804 2024 916">(b) If the declarer prohibits* the lead of that suit, the defender picks up every penalty card in that suit and may make any legal play to the trick. The prohibition continues until the player loses the lead.</p> <p data-bbox="1128 940 1980 1075">2. (a) When a defender has penalty cards in more than one suit and his partner is to lead, declarer may require* the defender's partner to lead any suit in which the defender has a penalty card (but B1(a) preceding then applies).</p> <p data-bbox="1128 1099 1980 1291">(b) When a defender has penalty cards in more than one suit and his partner is to lead, declarer may prohibit* the defender's partner from leading one or more of such suits; the defender then picks up every penalty card in every suit prohibited by declarer and makes any legal play to the trick. The prohibition continues until the player loses the lead.</p> <p data-bbox="1128 1315 2036 1342">* If the player is unable to lead as required see Law 59.</p>

<p>required, see Law 59</p> <p>Law 52A - When a defender fails to lead or play a penalty card as required by Law 50, he may not, on his own initiative, withdraw any other card he has played.</p> <p>Law 52B1(a) - If a defender has led or played another card when required by law to play a penalty card, declarer may accept such lead or play.</p> <p>Law 52B1(b) - Declarer must accept such lead or play if he has thereafter played from his own hand or dummy.</p> <p>Law 52B1(c) - If the played card is accepted under either (a) or (b) <b>preceding</b>, the unplayed penalty card remains a penalty card.</p> <p>Law 52B2 - Declarer may require the defender to substitute the penalty card for the card illegally played or led. Every card illegally led or played by the defender in the course of committing the irregularity becomes a major penalty card.</p>	<p>LAW 52 - FAILURE TO LEAD OR PLAY A PENALTY CARD</p> <p>A. Defender Fails to Play Penalty Card</p> <p>When a defender fails to lead or play a penalty card as required by Law 50 <b>or Law 51</b>, he may not, on his own initiative, withdraw any other card he has played.</p> <p>B. Defender Plays Another Card</p> <p>1. (a) If a defender has led or played another card when required by law to play a penalty card, declarer may accept such lead or play.</p> <p>(b) Declarer must accept such lead or play if he has thereafter played from his own hand or dummy.</p> <p>(c) If the played card is accepted under either (a) or (b) <b>any</b> unplayed penalty card remains a penalty card.</p> <p>2. <b>If declarer does not accept the card illegally played or led the defender must</b> substitute the penalty card for the card illegally played or led. Every card illegally led or played by the defender in the course of committing the irregularity becomes a major penalty card.</p>
---	--