

1997 original texts	2007 proposed Laws 1 - 5 (for publication)																																																
<p>[Proposed deletions highlighted in yellow]</p> <p>LAW 1 - THE PACK - RANK OF CARDS AND SUITS</p> <p>Duplicate Contract Bridge is played with a pack of 52 cards, consisting of 13 cards in each of four suits. The suits rank downward in the order spades (♠), hearts (♥), diamonds (♦), clubs (♣). The Cards of each suit rank downward in the order Ace, King, Queen, Jack, 10, 9, 8, 7, 6, 5, 4, 3, 2.</p> <p>LAW 2 - THE DUPLICATE BOARDS</p> <p>A duplicate board containing a pack is provided for each deal to be played during a session. Each board is numbered and has four pockets to hold the four hands, designated North, East, South and West. The dealer and vulnerability are designated as follows:</p> <table><tr><td>North Dealer</td><td>Boards</td><td>1</td><td>5</td><td>9</td><td>13</td></tr><tr><td>East Dealer</td><td>Boards</td><td>2</td><td>6</td><td>10</td><td>14</td></tr><tr><td>South Dealer</td><td>Boards</td><td>3</td><td>7</td><td>11</td><td>15</td></tr><tr><td>West Dealer</td><td>Boards</td><td>4</td><td>8</td><td>12</td><td>16</td></tr><tr><td>Neither Side Vulnerable</td><td>Boards</td><td>1</td><td>8</td><td>11</td><td>14</td></tr><tr><td>North-South Vulnerable</td><td>Boards</td><td>2</td><td>5</td><td>12</td><td>15</td></tr><tr><td>East-West Vulnerable</td><td>Boards</td><td>3</td><td>6</td><td>9</td><td>16</td></tr><tr><td>Both Sides Vulnerable</td><td>Boards</td><td>4</td><td>7</td><td>10</td><td>13</td></tr></table> <p>The same sequence is repeated for Boards 17-32 and for each subsequent group of 16 boards.</p> <p>No board that fails to conform to these conditions should be used. If such board is used, however, the conditions marked on it apply for that session.</p> <p>LAW 3 - ARRANGEMENT OF TABLES</p> <p>Four players play at each table, and tables are numbered in a sequence established by the Director. He designates one direction as North; other compass directions assume the normal relationship to North.</p>	North Dealer	Boards	1	5	9	13	East Dealer	Boards	2	6	10	14	South Dealer	Boards	3	7	11	15	West Dealer	Boards	4	8	12	16	Neither Side Vulnerable	Boards	1	8	11	14	North-South Vulnerable	Boards	2	5	12	15	East-West Vulnerable	Boards	3	6	9	16	Both Sides Vulnerable	Boards	4	7	10	13	<p>[Proposed additions and changes highlighted in yellow]</p> <p>LAW 1 - THE PACK - RANK OF CARDS AND SUITS</p> <p>[unchanged]</p> <p>LAW 2 - THE DUPLICATE BOARDS</p> <p>[unchanged]</p> <p>LAW 3 - ARRANGEMENT OF TABLES</p> <p>[unchanged]</p>
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<p>LAW 4 - PARTNERSHIPS</p> <p>The four players at each table constitute two partnerships or sides, North-South against East-West. In pair or team events the contestants enter as pairs or teams and retain the same partnerships throughout a session (except in the case of substitutions authorised by the Director). In individual events each player enters separately, and partnerships change during a session.</p> <p>LAW 5 - ASSIGNMENT OF SEATS</p> <p>A. Initial Position</p> <p>The Director assigns an initial position to each contestant (individual, pair or team) at the start of a session. Unless otherwise directed, the members of each pair or team may select seats among those assigned to them by mutual agreement. Having once selected a compass direction, a player may change it within a session only upon instruction or with permission of the Director.</p> <p>B. Change of Direction or Table</p> <p>Players change their initial compass direction or proceed to another table in accordance with the Director's instructions. The Director is responsible for clear announcement of instructions; each player is responsible for moving when and as directed and for occupying the correct seat after each change.</p>	<p>LAW 4 - PARTNERSHIPS</p> <p>The four players at each table constitute two partnerships or sides, North-South against East-West. In pair or team events the contestants enter as pairs or teams <b>respectively</b> and retain the same partnerships throughout a session (except in the case of substitutions authorised by the Director). In individual events each player enters separately, and partnerships change during a session.</p> <p>LAW 5 - ASSIGNMENT OF SEATS</p> <p>A. Initial Position</p> <p>[unchanged]</p> <p>B. Change of Direction or Table</p> <p>[unchanged]</p>
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